

1. Board Dip setting - S2 Platinen Einstellung - S2

DIP1-8 Function:

DIP	Function	Status	Description
1	Language setting	OFF	Chinese
		ON	English
2	Coin Mode setting	OFF	Insert coin first
		ON	Free for select game
3 4	N Coin 1 Credit setting	OFF OFF	1 coin 1 credit
		ON OFF	2 coin 1 credit
		OFF ON	3 coin 1 credit
		ON ON	4 coin 1 credit
5	Default setting	OFF	Default(P2C/P2D) invalid
		ON	Default(P2C/P2D) valid
6	4 Player setting	OFF	Show all games
		ON	Show 4 Player games only
7	Reserve		Can not use
8	Reserve		Can not use

2. Games setting - S1 Spieleinstellung - S1

Press key S1 on PCB in games menu, then go into games setting screen:

Keypad	Function	Description
P1 A	Show current game or not	
P1 B	Return main menu	
P1 C	Modify Life	
P1 D	Modify Difficulty	
P2 A	Hide all but current game	
P2 B	Show all games	
P2 C	Reset current game default setting	Valid while DIP5 set to ON
P2 D	Reset all games default setting	Valid while DIP5 set to ON
P1 Start	Save	When CREDIT rightside have a modified sign, it means games setting have been modified. It will disappear when saved.

Happy Fish 2 Jamma Board Notes:

Board includes button 5 and 6 wiring harness. The Happy Fish 2 board wires to a standard 56 pin Jamma wiring harness. The standard Jamma harness also used for the Jamma 60-IN-1 boards only has wiring for four buttons. The harness adds an additional two buttons for each player and extends the system to six buttons. Note: The Happy Fish boards do not have a VGA output and only use the low resolution RGB output directly from the Jamma wiring harness. If you would like to hook the board to a VGA monitor see PN: RA-CGA-VGA-CONVERTER

Happy Fish 2 user instructions

After the board is connected and powered on:

Using the joystick highlight a game category.

Press "Button 1" to select the game category.

A list of games will appear.

If wrong category is selected press "Button 2", this will return you to the previous screen.

At the list of games use the joystick to select your game.

Up or down will move you through the game list

Left or right will move you through the different pages of game lists.

After a game is selected, it will load.

Once the game is loaded to its start screen then you are able to add credits (coins)

Note: If you are not using a coin box on the system you will need to wire a button for the credits as this board requires a coin signal.

Once the game is over or you wish to switch games you can simultaneously press and hold the "Player 1" and "Player 2" buttons. Do not release them until the game exits to the menu. *Credits may be erased*

Select a new game using the above steps.